



Silver Award Winners  
Good Toy Awards



## Crazy Tables

Crazy Tables is a fast, fun and effective way for children to learn their Times Tables. Repetition has always been the key in this subject. The only problem, up until now, has been that Repetition has been boring.

After so long, children tend to switch off and learning becomes a chore.

Crazy Tables is helping to put the fun in to learning.



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### The Times Educational Supplement:

In a review for the TES they wrote, "Teachers try very hard to make Maths fun and so are always seeking ideas that will make learning dynamic and exciting. They will therefore welcome Crazy Tables with open arms.

Crazy Tables is a numeracy board game that helps children of all ages learn Key Maths techniques in a quick, recreational and energetic manner.

Crazy Tables is a challenging and innovative way of learning number facts that most children will find easy to use and become eagerly immersed in.

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### Chris Riozzi, Mathematics Faculty:

Thank you for the loan of your crazy table's maths game. This proved to be very successful. Over the past five days students attending our summer school 2003, were given the three and the nine times table to study. Students working individually at each task showed little motivation or enthusiasm and in some cases took too long to complete the work.

However, when placed in pairs, to compete with each other, both moral and enthusiasm increased dramatically. Students were keen to learn and determined to beat their opponent throughout the week.

At the beginning of the week the class average time for the three times table was 65 seconds, whereas the class average to complete the nine times table was 1 minute 45 seconds. All students showed significant improvement in both set tasks by the end of the week.

The class average to complete the three times table improved from 65 seconds to 28 seconds. This is an increase by 57%, where as the class average to complete the nine times table improved from 105 seconds to 50 seconds giving an increase of 52%.

Overall I believe Crazy Tables is an excellent mathematical tool if given to the students with set targets and an incentive for completing the task.

I would like to see crazy tables game used more frequently at Bedford High School, since most students arrive at our school with weak times table skills.



I will be reporting my views and reasons for purchasing of crazy tables to our next mathematics department meeting.

Once again thank you for your co-operation and the use of this activity game.

**Alexis Moors, Deputy Headteacher:**

As a teacher I can see great potential for this type of activity across the year groups, especially during independent work time. We understand that you need to take the prototype back but can we have another one as soon as possible, please? Once they are in production we would like to purchase sets for use within school. Wishing you success in your ventures.

**J. R. Marsden - Maths Co-ordinator:**

Confident use of number facts is an important element of the National Numeracy Strategy and learning the "times table" is key part of that objective. I found that "Crazy Tables" offered a challenging and innovative new way of approaching this task. They were eager to use it and readily absorbed in the activities.

Regular use of the equipment has had a beneficial effect. It has helped to reinforce previous learning in this area and offered me a different and novel way of teaching "times tables". Engaging pupils is always half the battle. I would recommend "Crazy Tables" as a valuable addition to the maths resources stock and of particular value when used as part of a programme with SEN Pupils. I look forward to "Crazy Tables" becoming available commercially.